







▲ Flat on their backs and worn to a frazzle, recruits negotiate one of many obstacles on the Day Movement Course. The training course uses pneumatic machine guns, artillery simulators and a variety of obstacles, including several wire obstacles, to test the recruits' limitations. Photo by Cpl. Ethan E. Rocke



A Recruits begin the Day Movement Course in the back of static light armored vehicles. Once they receive the command to begin, the adrenaline starts pumping and it's all about speed and intensity.

The course, which simulates a Marine Corps amphibious beach landing, introduces recruits to a mock combat environment, in which they apply individual movement techniques, such as the high crawl, low crawl, back crawl and individual rush.

The 200 meters of scaling walls, jumping ditches, breaching wire obstacles, and crawling under barbed wire and through pipes reaffirms the Marine Corps doctrine of "we train as we fight."

The recruits camouflage their skin and equipment in preparation for the assault. In groups of 16 they pile into two static light armored vehicles, which mark the start of the course. There they wait, hearts thumping and minds racing, for the signal to rush forward and do what Marines do best – fight forward and refuse to be defeated.

They rush forward to meet what lies ahead, bolstered by their bellowing war cries. The world through which they run becomes muffled and distorted by the heavy fog of war. The machine guns, explosions and barbed wire surround them as they push through the chaos. Soon they will know what is meant by the warrior ethos "every Marine a rifleman." M



